
Brick Inventions Activation Code [Torrent]



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About This Game

Brick Inventions is a physics based building game. It combines simple blocks with realistic physics so that everything in the game can be completely destroyed. Build awesome structures, invent machines, master difficult challenges or play exciting multiplayer battles against your friends – Brick Inventions offers a variety of different game modes for all of that.

Singleplayer

Play through 25 singleplayer levels, of which each one offers a different kind of physics based challenge. Besides the normal mode, many levels can also be played in a more difficult challenge mode in order to earn medals and to unlock achievements.

Multiplayer

Fight against your friends or other players in the strategy oriented online multiplayer mode. Depending on the selected game type, each player has to gather resources, build warehouses to increase storage capacity and unlock blocks in the research center in order to build more powerful defenses and weapons. The multiplayer mode offers two different game types on two distinct maps.

Sandbox

In the sandbox mode, you have unlimited resources and can build whatever you want. As it is way more fun to create things together with other people, the game also contains an online multiplayer sandbox mode that allows you to play together with your friends.

Inventor mode

Since everything is created out of blocks, it might take long to build things that are more complex. The Inventor-mode enables you to create your own inventions, which can be saved and placed with just one click in any other mode. Invent a new machine, more efficient weapons or powerful defenses - the better your ideas, the better are your chances of winning a multiplayer game or mastering a challenge in a singleplayer game.

Title: Brick Inventions
Genre: Indie, Simulation
Developer:
BernhardM
Publisher:
BernhardM
Release Date: 23 Mar, 2016

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Minimum:

OS: Windows Vista/7/8/10

Processor: 2.0Ghz Dual Core Processor

Memory: 4 GB RAM

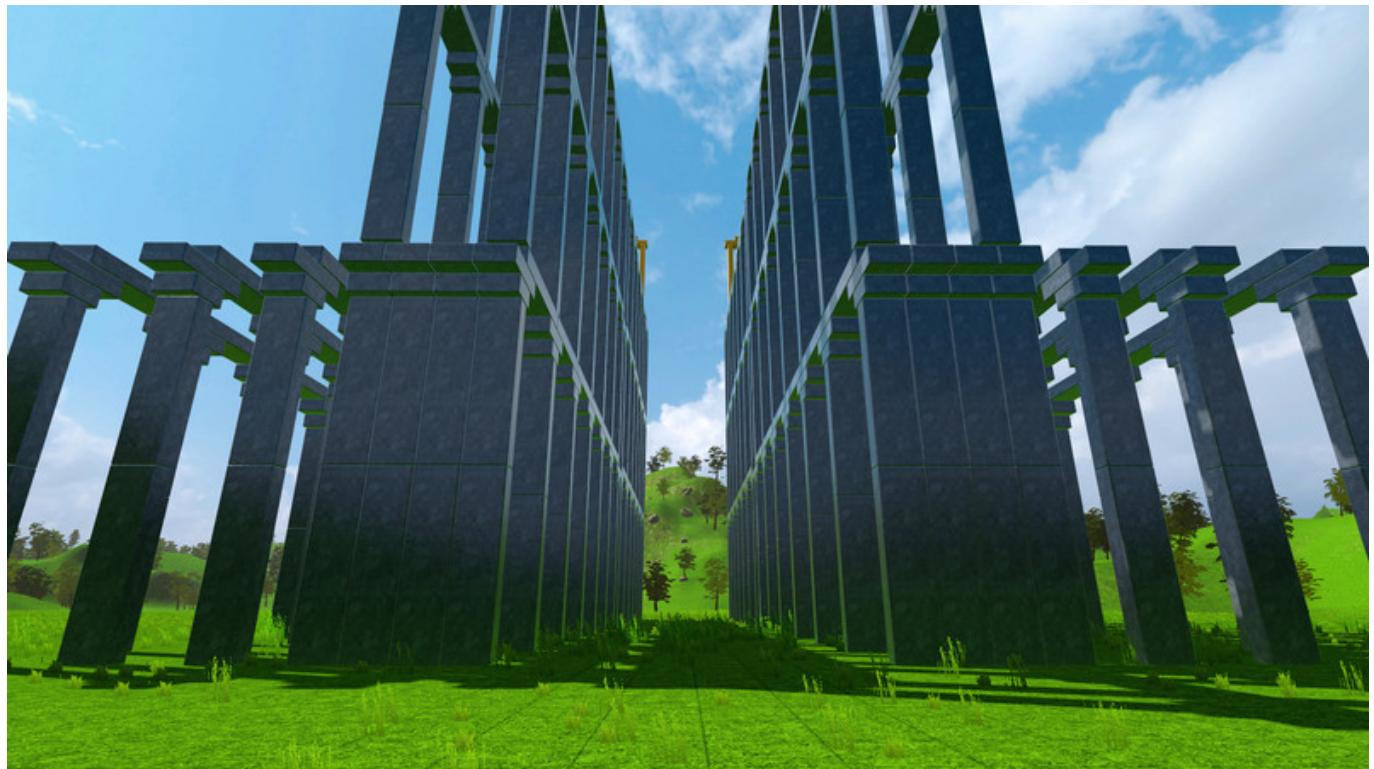
Graphics: 512MB VRAM

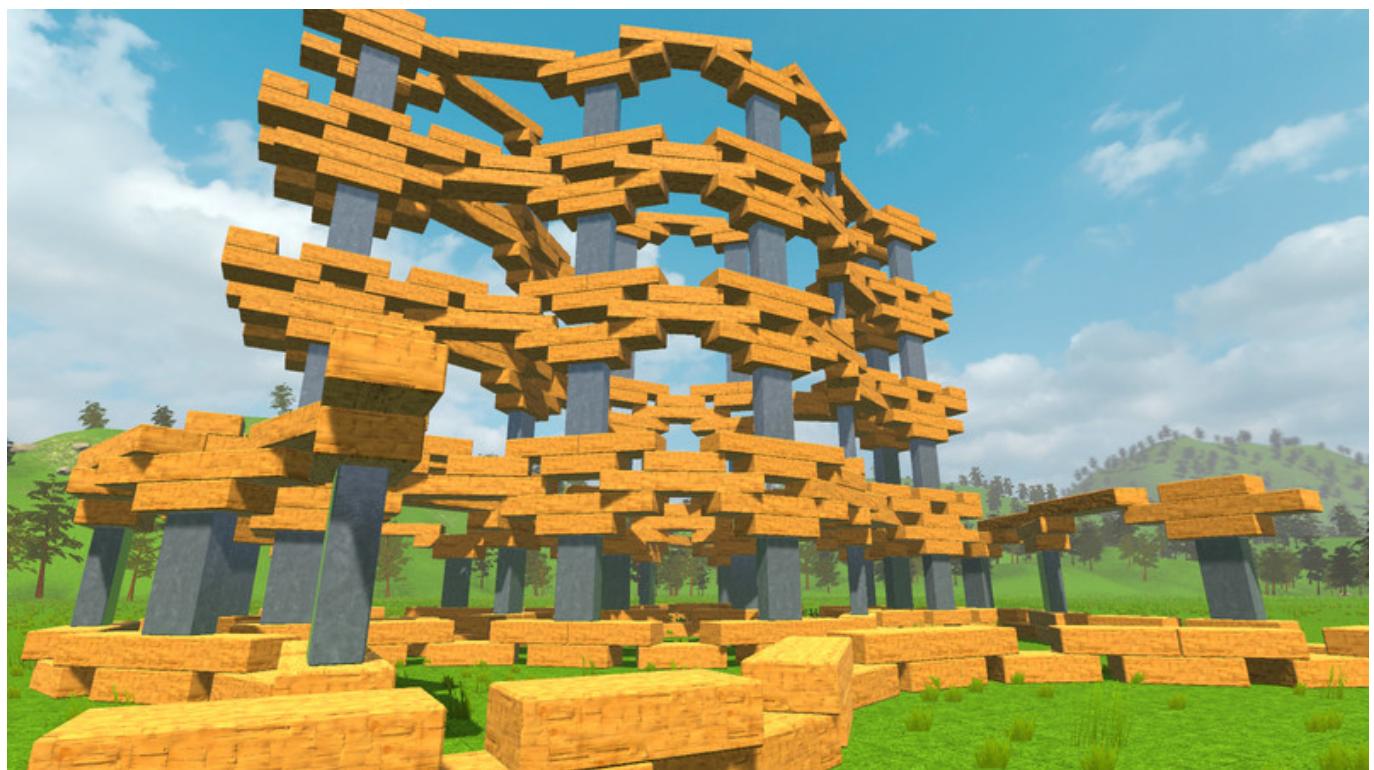
DirectX: Version 9.0

Network: Broadband Internet connection

Storage: 1 GB available space

English,German







After wanting this game for a while I'm dissapointed .

1) There are no multiplayer lobbies .

2) Very few singleplayer levels .

3) There should be more content .

4) It's really hard to build anything . For example : I'm trying to build a cannon and when I try to build the walls to prevent the bomb from falling off the cannon they are a bit away from the cannon .

5) There is no Community Workshop .

The game is going in a good way but I think that it's not ready for the full release yet .. I can only recommend this. It's smooth, with nice graphics and tons of fun. The gameplay is pretty simple, it even includes multiplayer and sandbox mode. Although i hope that there will be more content added soon, workshop would be great too. And it's incredibly cheap, only like 5\u20ac. Grab it!. eh why not. i mean theres co-op and multiplayer. plus building\u2665\u2665\u2665\u2665\u2665. Its a fun little game.. Well I put quite a few hours into this game. For what it is, it's not bad at all. All the negetive reviews have less than an hour so I wouldn't even think about listening to them.

Pros-

-Decent price

-Decent graphics (I really dont care about graphics, heck I think half life one looks good.)

-Some fun and challanging single player levels like protecting a crown from getting shot off its stand, making towers that have to survive for 20 seconds without falling, making a bridge for a ball to roll acrossed (sounds boring but it gets crazy), and some other things.

-The TNT is pretty cool

-You can move the block up and down or left and right if you hold down the left mouse button while placing so its not limited (if it on a flat serface it goes up and down, side of something left and right)

-The newest update added more short cuts and a reset button

-Theres probably more but I cant remember

Cons-

-Needs trangles for ramps

-Multiplayer is empty because no one really plays.

-Takes to long to get from the menu to a game, but there might be a reason.

Thats all the important stuff I could think of, Also I saw a review that says rockets that point up but they do you just press R or go into options (people need to look at the interface more). I wasn't to sure about buying this game at first but its worth it to me and I'd say buy the game if you like physics, building and explosives.

Update 11\15\2016

Game is pretty much dead as of now, the dev hasnt been online in over 140 days.

I wont expect any updates for a while if ever but its still good for whats here.

Update 3\25\2017

The dev has been offline for 271 days of now and I guess you could say the game is completely dead.. It's not ready for a release. there isn't enough content, and it's very poorly optimized. although i like the idea and the direction this game is going in.. This game is TONS of fun!! I've only been playing for les than an hour, and I decided to write my first review!! It just came out today, March 23, but it is already one of my fav Steam games!! The only problems are that there are no keyboard shortcuts for blocks & building gets tedious since you can't always place a block on the correct level w/o lining it up lower. If you have \$6, GET THIS GAME!!.. It had a chance, until the dev dropped off the map. Another one of those quick grab the money and run games, which is to bad because there are some things here that make it rather fun. Save you money, and don't buy. Its just wasting space on all our harddrives now.

This game is simply one of the funnest, enjoyable and addicting in its simplicity. Its so fun to log onto the game and build to your hearts content and hope you don't f up and ruin your creation. Its building mechanics are point and click building and it works well. I like that unlike Minecraft (which I love :) this game has you have physics when playing. So if you F up like I did on probably 20 times so far you can have a catastrophic collapse. That's the fun of the game. Building something then saving the world and trying to get it to what you want without collapsing. The amazing dev also added some fun special blocks to mess with yourselves and your friends. If you are concerned with the lack of polish / content (which the game really has great content/replay value) don't worry. The game has been out a week and already 2 major updates. One even came out a day after the game. This guy cares about the game and you can tell he will support it. So the question remains would I recommend this game? YES YES YES!!! I would give this game a..... 9/10 Its amazing for what it is but bring it just a step higher dev which I know you will and you will get 10/10. Boring, for a game based around building you'd think they have a decent way of building stuff without having to go through loading screens to get Inventor mode. Why not just put that in levels. I was trying to build a tower for one of the levels, which had to be 25m tall and stand for 20s. Easy enough. But you can't put blocks where you want them, instead they're in some sort of horrible grid that doesn't fit them together properly.. 6\$, worth the Money. Little bit of a learning curve when it comes to figuring out the game but good level fun. Can't wait to truly experience multiplayer action in this game... ;). It's only been a few minutes and, I can say it has an extreme lack of content at it's current stage, But it's an excellent game and even with the little content I can see I will have fun for a long time! Well Done. I have only played this game for 15 hours but I can see that it combines complexity with simplicity by giving you simple tools but the ability to build a complex tower or a simple cannon to finish a level

overall it is a great game for kids and adults alike. This game is going to be awesome. A pretty good sandbox game and its cheap XD

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